

# Lunara Costa

Product Designer

### ABOUT ME

As a Product Designer, I bring expertise in UX, web interfaces, mobile applications, SaaS, and design systems. My primary focus is on crafting exceptional user experiences by proactively identifying potential issues and conducting thorough research to develop effective solutions.

### O WORK EXPERIENCE

#### SENIOR PRODUCT DESIGNER - Full-time @sideos GmbH

#### SEP 2021 - PRESENT

Collaborate across teams, working in an agile environment. Managing design tasks, defining UI/UX strategies for SaaS and web3 products web and mobile. Hands-on creation, implementation and optimization of the design system. Receive requirements and deliver intuitive, user-centered solutions. Combine creativity with awareness of design concepts. Wireframing, Hi-Fis and prototyping.

### UI/UX DESIGNER - Freelancer @eTonec GmbH

AUG 2020 - SEP 2021 Support the entire design process, including the user experience for multiples web applications focused in token solutions.

### UI/UX DESIGNER - Freelancer @mtor.io

APR 2020 - JUN 2020 Responsible for creating the brand identity, logo, and the entire design of the responsive website.

# LANGUAGES

#### ENGLISH SPANISH PORTUGUESE

GERMAN (B1)

# O EDUCATION

### **Design Thinking for Innovation**

@University of Virginia - Coursera

#### JAN 2020 - MAR 2020

Focus on key questions and several tools to understand design thinking as a problem solving approach.

# **Graphic Design and UI/UX Specialization** @California Institute of the Arts - Coursera

#### MAI 2019 - DEC 2019

Design-centric online course with practical skill-based instruction around visual communications perspective. Focus on the stages of the UI/UX development process.

### International Relations Degree @PUC Minas University - Brazil

JAN 2011 - DEC 2015

Bachelor Degree. Hands-on and comprehensive program preparing for a career in the international public and private sectors.

# MAIN SKILLS

FIGMA / DESIGN SYSTEMS / ADOBE SUITE / PROTOTYPING

